

SWOT MAY FUNDRAISING CUP DAY RULES

PLEASE REMEMBER: This cup day is for a great cause and we are here to have fun and at the same time, fight a terrible disease that has touched us all in one way or another.

The Referees are DONATING their time today – please be respectful of all calls, even the ones you do not agree with – again we are here for fun and to raise funds to fight Cancer.

Unless otherwise noted, FIFA Laws of the Game will be in effect. These laws can be accessed on the official FIFA web site: <http://www.fifa.com/aboutfifa/officialdocuments/doclists/laws.html>

1. All teams must complete the Master Team Sheet and sign waiver prior to first game.
2. All games are 35 minutes in length, with a 10 minute half time break.
3. There must be a minimum of four (4)/maximum of seven (7) players on the field at a time. One of the 7 players shall be the designated goalkeeper.
4. All players will be subject to FIFA rules regarding jewelry.
5. Unlimited substitution is allowed, substituting on the fly.
6. If the official determines that there are too many players on the field, the offending team will be awarded a two (2) minute penalty. In the event that the opposing team scores a goal, the penalty will be deemed served and the player allowed to be returned to play.
7. NO OFFSIDE RULE.
8. When the ball leaves the field of play along the sideline, a throw-in will be used to re-start the game. When the ball leaves the field of play from the goal line on either side of the goal posts, the re-start will be either a goal kick or a corner kick.
9. All free kicks are indirect – with the exception of penalty shots.
10. Free Kicks will be awarded when:
 - a) A player commits a foul outside the marked penalty area.
 - b) The ball strikes surrounding supports and/or structures.
11. Players must respect the required distance of ten (10) feet on all starts and re-starts.
12. Foul play in the goal area will result in a penalty kick.
13. A penalty kick will be taken with a keeper in net from a distance of ten (10) feet from the goal line.
14. A referee's decision is FINAL.
15. Dissent by word or action will not be tolerated. Any player, coach/assistant deemed by the referee to be guilty of dissent may be penalized by any or all of the following; yellow card, two minute penalty, ejection from the game.
16. Fouls will result in a two (2) minute penalty – at the referee's discretion. The timekeeper will inform the penalized player when they can return to the field. In the event that the opposing team scores a goal – the penalty will be deemed served and the player allowed to return to play. Players and coaches receiving a red card are ejected from the game and will be suspended from all games for the remainder of the day. The offending player's team will be required to play "short" for a total of five (5) minutes, regardless of goals scored by the opposing team.
17. A team shall be awarded three (3) points for a win, one (1) point for a tie, zero (0) for a loss.

18. Ties will stand in all games. In the event of ties in the standings the following breakers will be used to determine which teams continue:
 - a) Goal difference
 - b) Goals for
 - c) Goals against
 - d) Head to head record
 - e) The result of the first head to head game
 - f) Coin Flip
19. If the final game results in a tie score at the end of regulation time, the game will be decided by:
 - a) 10 minute “sudden victory” overtime (two 5 minute halves).
 - b) Shoot out as per FIFA rules if the game is still tied after overtime.
20. The SWOT committee and/or referees will decide any issues not covered in the above. All decisions will be final.